COMPUTER SCIENCE B.A.



ACADEMIC ADVISING

Partnering with students to successfully navigate collegeLocation:Main Hall 208Phone:719.255.3260Website:www.uccs.edu/advising

Connect With Your Advisor

Current UCCS Students

- Appointments: <u>www.uccs.edu/advising/current-students</u>
- Drop In Advising: Most Wednesdays, 1:00pm 4:00pm
- Prospective Students: <u>www.uccs.edu/admissions/contact</u>

GENERAL ACADEMIC INFORMATION

Minimum Graduation Requirements

- 1. 120 credit hours
- 2. 45 upper-division credit hours (3000-4999 level)
- 3. 2.0 CU cumulative GPA
- Residency: Last 30 credit hours of degree must be completed while registered in the College Engineering & Applied Science at UCCS

Student Responsibilities

Students are required to know and follow:

- 1. All academic policies set forth by the University, College, and academic department in the UCCS Catalog: <u>catalog.uccs.edu</u>
- 2. All course prerequisites designated by the University. Failure to meet course prerequisites may result in an administrative drop of the course from a student's schedule. See degree audit for course prerequisites within the academic major.

MAJOR INFORMATION

Computer science is the study of both computer hardware and software design. It encompasses both the study of theoretical algorithms and the practical problems involved in implementing them through computer hardware and software. The study of computer science has many branches, including artificial intelligence and machine learning, cybersecurity, and game development.

		Comp	outer Science Requirements					
	Computer Science Courses	Course/Area	Course Title					
	(35 hours)	Computer Science Foundation Courses						
		CS 1120	Computational Thinking with Beginning Programming	3				
•	You must be admitted into the	CS 1150	Principles of Computer Science	3				
	take any CS coursework	CS 1450	Data Structures & Algorithms	3				
	take any CS Coursework.	CS 2060	Programming with C	3				
•	All CS course work requires a grade of "C" or better.	CS 3020, CS 3060, OR CS 3080	Advanced Object Technology Using C#/.NET Object Oriented Programming in C++	3				
			Computer Science Core Courses Complete 17 hours from the courses below.					
		CS 2080	Programming with UNIX	2				
		CS 2160	Computer Organization & Assembly Language Programming	3				
		CS 3160	Concepts of Programming Languages	3				
		CS 3300	Software Engineering I	3				
		CS 4200	Computer Architecture I	3				
		CS 4500	Operating Systems I	3				
		CS 4720	Design & Analysis of Algorithms	3				
		Computer Science Capstone						
		CS 4300	Advanced Software Engineering	3				
•	Computer Science Track (18 hours) Students are required to complete	Artificial Intelligence & Machine Learning	Complete 6 courses from those listed below. CS 3880, 4440, 4710, 4820, 4860, 4870, 4960	18				
	one of the tracks listed.	Cybersecurity	Complete 6 courses from those listed below.	18				
•	Some tracks require additional		CS 2910, 3910, 4910, 4920, 4930, 4940, 4950, 4980					
advanced mathematics courses. Game Students should carefully check Development prerequisites when deciding on a track.		Game Development	Complete the following courses: CS 3350, GDD 2150, 3200 Complete 3 courses from the following: GDD 3100, 4000, 4400, 4500 NOTE: Students choosing this track should replace CS 1120 in the core with GDD 1100	18				
		General	Complete 6 UNUSED CS courses in consultation with your faculty advisor. Only two courses can be below 4000-level.	18				

COMPUTER SCIENCE B.A.



General Education and Elective Requirements							
Composition (6 hours)	 ENGL 1310 TCID 2090 PORT 3000 (0 Credits) – Writing Portfolio 						
Mathematics (12-13 hours)	 MATH 1040 OR MATH 1350 CS 2150 CS 2200 CS 2300 						
Compass Curriculum	Component	Course					
(15 hours)	Gateway	GPS 1010					
• Explore and Navigate courses must be	Explore – Arts, Humanities and Cultures	See Degree Audit					
outside major requirements	Explore – Society, Behavior and Health	See Degree Audit					
Writing Intensive Inclusiveness and	Explore – Physical and Natural World	See Degree Audit					
Sustainability courses can count	Navigate	See Degree Audit					
	Summit	CS 4300 (included in major requirements)					
degree	Writing Intensive Courses (WIC) Two courses with one upper-division (3000+ level)	See Degree Audit					
	Inclusiveness	See Degree Audit					
	Sustainability	See Degree Audit					
General Electives (34 hours)	and upper-division hours required for the degree program.						

Four-Year Degree Plan

	Please note that this is an example degree program and your program may vary. Students are responsible for completing all course prerequisites.							
	\checkmark	FALL	Hours	\checkmark	SPRING	Hours		
a)		CS 1120	3		CS 1150	3		
Year One		ENGL 1310	3		TCID 2090	3		
		GPS 1010	3		Explore – Arts, Humanities & Cultures Course	3		
		MATH 1040 OR MATH 1350	3-4		Open Elective	3		
		Explore – Society, Behavior & Health Course	3		Open Elective	3		
		TOTAL	15-16		TOTAL	15		

0	\checkmark	FALL	Hours	\checkmark	SPRING	Hours
		CS 1450	3		CS 2060	3
Ň		CS 2300	3		CS 2150	3
Year T		Explore – Physical and Natural World	3		CS 2200	3
		Open Elective	3		Track Elective	3
		Open Elective	3		Open Elective (Writing Intensive)	3
		TOTAL	15		TOTAL	15

	1	FALL	Hours	1	SPRING	Hours
		CS 3020, CS 3060, OR CS 3080	3		CS Core Course	3
ě		CS Core Course	2-3		CS Core Course	3
Гh		CS Core Course	3		Track Elective	3
Year ⁻		Track Elective	3		Navigate	3
		Open Elective (Inclusiveness)	3		Open Elective	3-4
					PORT 3000	0
		TOTAL	14-15		TOTAL	15-16

<u> </u>	1	FALL	Hours	1	SPRING	Hours
		CS Core Course	3		CS 4300	3
no		Track Elective	3		CS Core Course	3
Year F		Track Elective	3		Track Elective	3
		Open Elective (Sustainability)	3		Open Elective (UD Writing Intensive)	3
		Upper-Division (UD) Open Elective	3		Open Elective	3
		TOTAL	15		TOTAL	15