COMPUTER SCIENCE MINOR



ACADEMIC ADVISING

Partnering with students to successfully navigate collegeLocation:Main Hall 208Phone:719.255.3260Website:Academic Advising

GENERAL ACADEMIC INFORMATION

Minimum Minor Requirements

- 21 credit hours
- 9 upper-division credit hours (3000-4999 level)
- 2.0 Minor GPA
- Residency: Last 11 credit hours of the minor must be completed while registered at UCCS

NOTE: Speak with an academic advisor to declare a minor.

Connect With Your Advisor

Current UCCS Students

• Appointments: <u>www.uccs.edu/advising/current-students</u> Prospective Students: <u>www.uccs.edu/admissions/contact</u>

Student Responsibilities

Students are required to know and follow:

- All academic policies set forth by the University, College, and academic department in the UCCS Catalog: <u>catalog.uccs.edu</u>
- All course prerequisites designated by the University. Failure to meet course pre-requisites may result in an administrative drop of the course from a student's schedule: see degree audit for list of course prerequisites within academic minor.

MINOR REQUIREMENTS

Explore Computer Science: Computer Science Home | College of Engineering and Applied Science (uccs.edu)

Minor Requirements			
Computer Science Minor	Course/Area	Course Title	Credit Hours
(21 hours)	CS 1150	Principles of Computer Science	3
All classes must be completed with a grade of C or better.	CS 1450	Data Structures and Algorithms	3
	CS 2060	Programming with C	3
	CS 2080	Programming with UNIX	3
	Upper Division	Complete 9 hours of upper-division (3000 or 4000 level) CS	9
Game Design majors can sub	CS Electives	courses.	
GDD 1200 for CS 1150, and GDD 2200 for CS 1450.		NOTE: Students can use either CS 3020 or CS 3060 to	
		fulfill part of this requirement, but not both.	
		Total	21